



# Autonomous Target Acquisition (ATA) Tech Showcase

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# Agenda

- Introduction to the Munitions Directorate
- Munitions Directorate Priority Areas
- Munitions ATA vs ISR/Fire Control ATR
- Synthetic Data Generation
- Domain Mismatch
- ATA for Collaborative Munitions
- Scene Context
- Weapon / ISR / Fire Control Integration
- Yavin ML Data Science Toolkit
- Random Thoughts
- Autonomy in Weapon Systems – DoDD 3000.09



# MUNITIONS DIRECTORATE

- One of nine Technology Directorates comprising the Air Force Research Laboratory
- Location: Northwest Florida - Eglin Air Force Base
- Mission: Discover, develop, integrate, demonstrate, and transition conventional air-launched weapons technologies, enabling the Department of the Air Force to dominate across all domains.



# 2023 Priority Areas for Munitions Directorate

## RW 2.0 IMPLEMENTATION



## DIGITAL MATERIEL MANAGEMENT



## COUNTERAIR



## FOUNDATIONAL WEAPON S&T



## NETWORKED, COLLABORATIVE, AUTONOMOUS (NCA) WEAPONS



## COUNTERMARITIME



## S&T ENABLERS FOR NDO, SOF, AND SPACE

# Munitions ATA vs ISR / Fire Control ATR



## Typical Munitions Platform

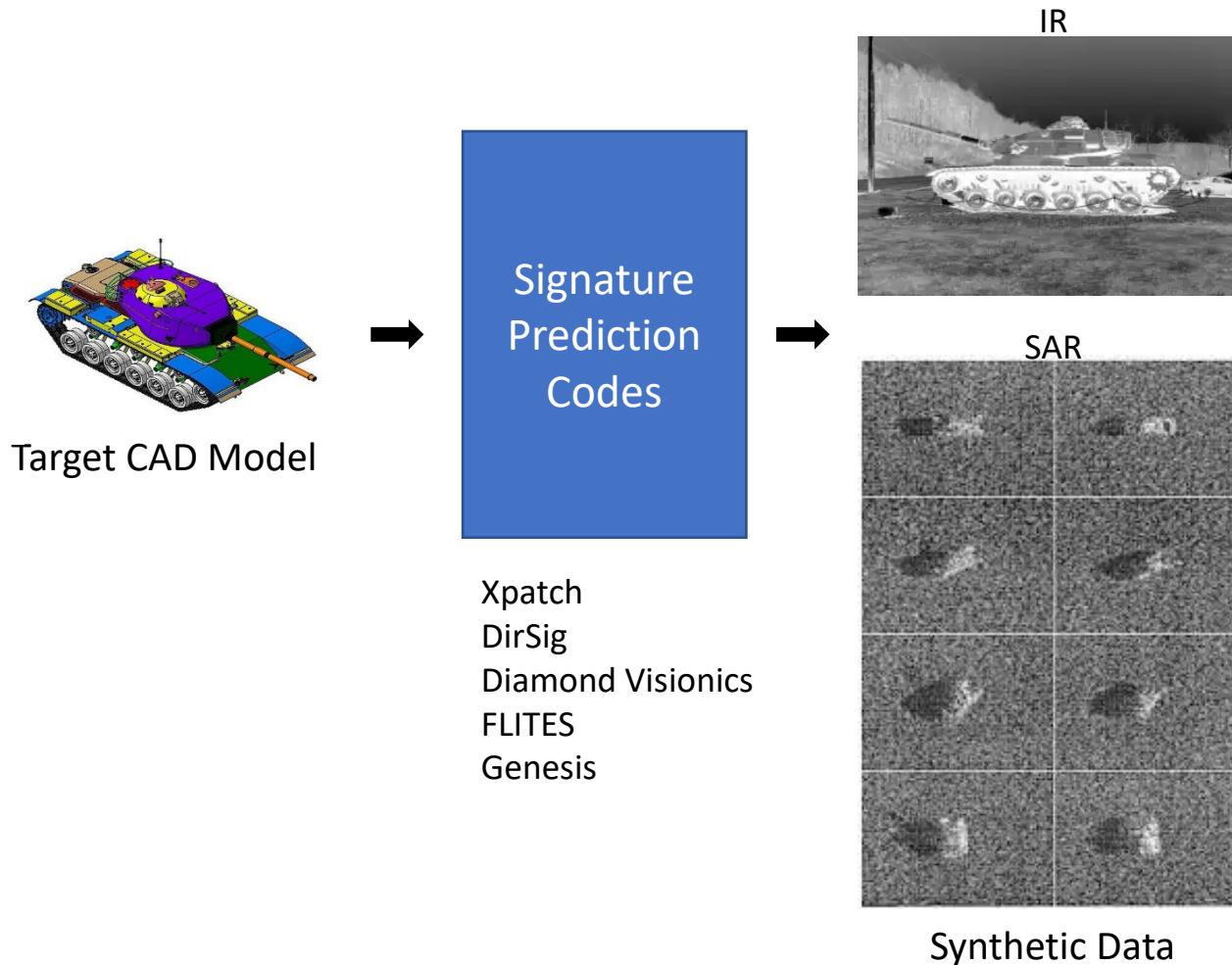
Expendable  
Relatively inexpensive  
Cheap sensor(s)  
Highly SWAP constrained  
Processor constrained  
ATA Timeline: Order of seconds to minutes

## Typical Fire Control Platform

Reusable  
Relatively expensive  
Exquisite sensors  
Much less SWAP constrained  
Much less processor constrained  
ATR Timeline: Order of minutes +

Munitions ATA has unique requirements and challenges

## Dealing w/ Data Scarcity – Synthetic Data Generation

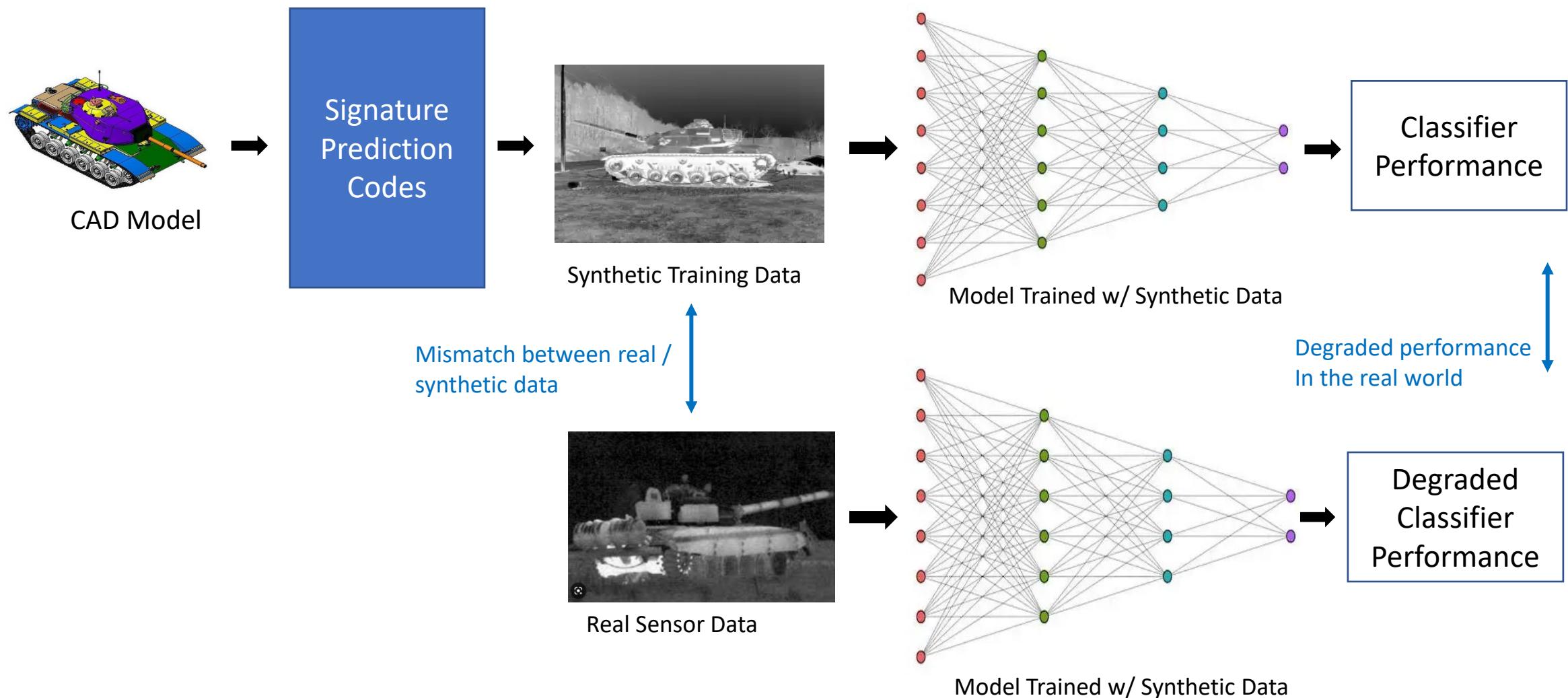


### Issues

- Availability / accuracy of target CAD models
- Material properties in band of interest
- Dealing w/ denied targets / unavailable targets
- Verification & validation of signatures
- High level of expertise required to use tools
- Frequency band (X, Ku, Ka, etc) effects ?

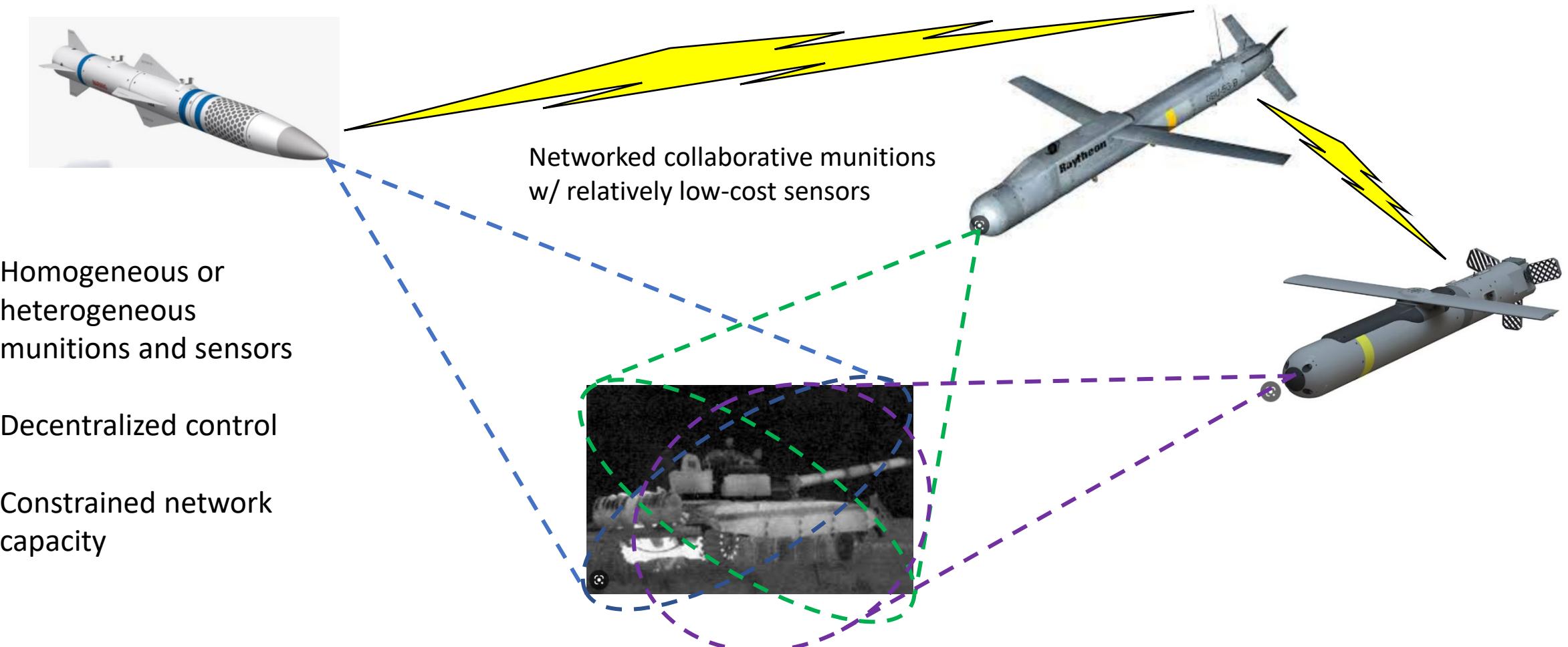
Benefits from gaming / video industries – but not in most desired electromagnetic band

# Synthetic / Real Domain Mismatch



Domain mismatch is a significant problem for DoD

# ATA for Collaborative Munitions



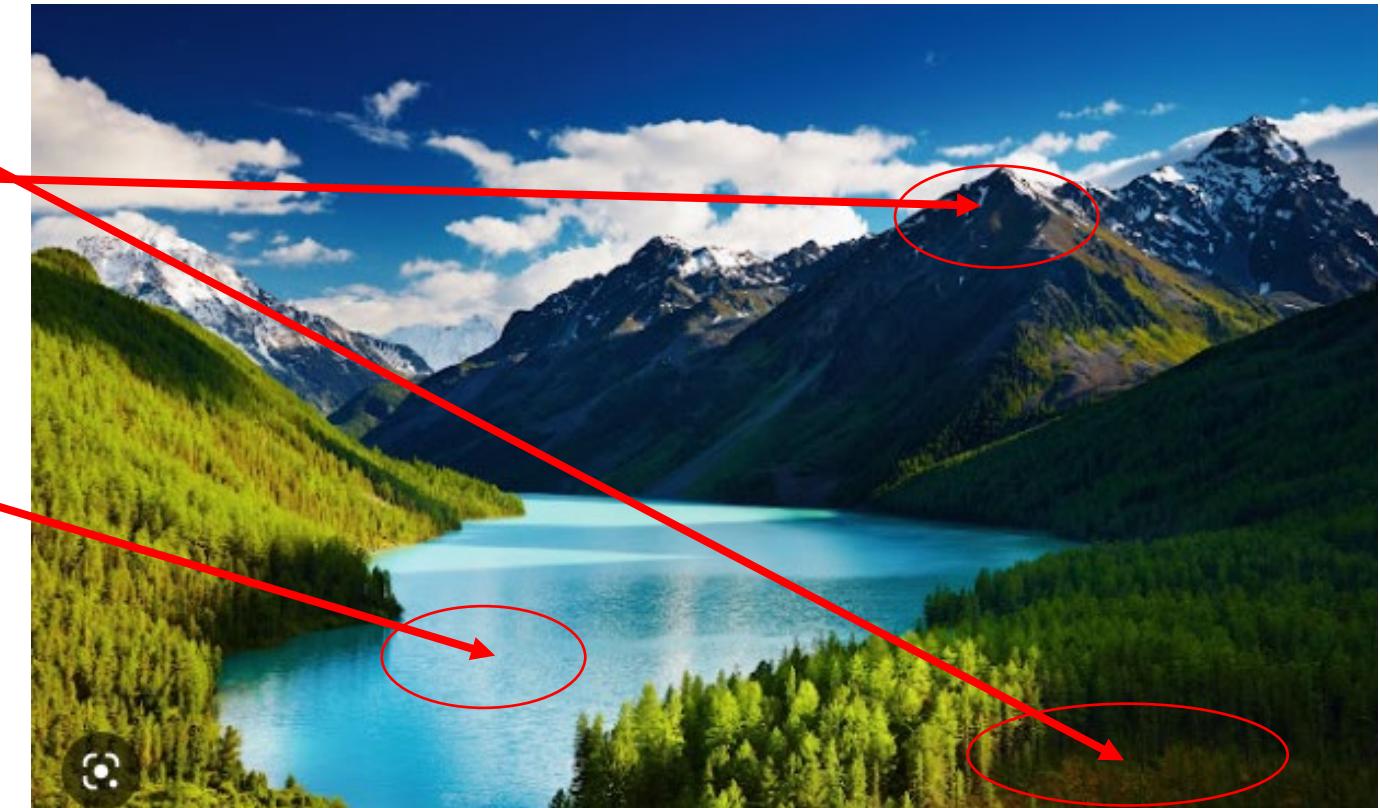
Sensor fusion from collaborative munitions likely to improve confidence in target ID

# Utilization of Scene Context / Contextual Cueing

A tank target might be located here . . .

but probably not here . . .

or here . . .



Higher level scene understanding permits contextual cueing

## Weapon / Fire Control / ISR Integration

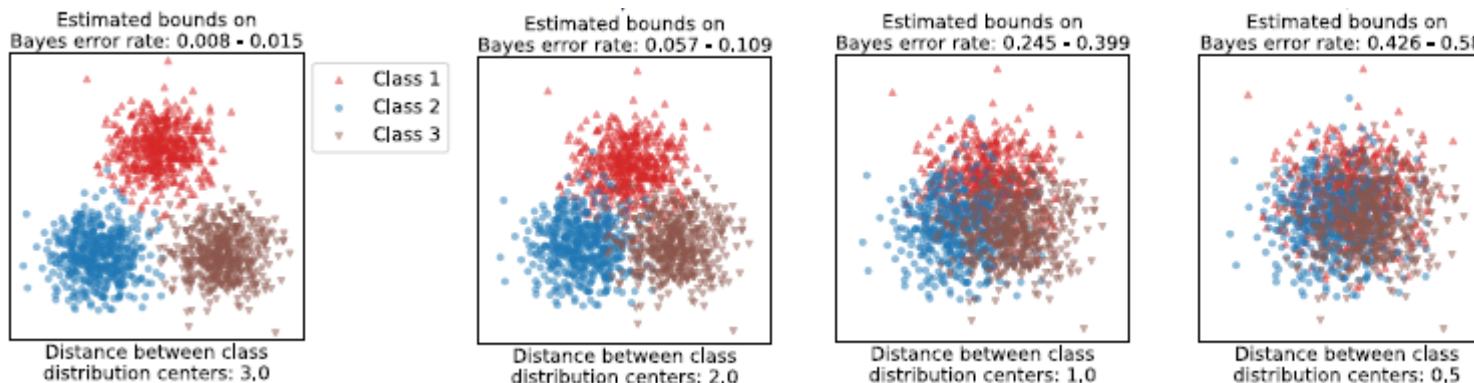
Concepts that more closely integrate weapon ATA, fire control ATR, and/or ISR ATR subsystems to provide greater overall kill effectiveness, shorter overall kill timelines, lower overall costs, reduced operator burden, and or greater system autonomy.

Increases in weapon network communications and resultant standards will provide increased opportunities for integration of systems

# AFRL/RW YavinML Data Science Toolkit

- Python data science package focused on military sensing problem domain
- Supplements open source packages for statistical analysis and ML
  - Graph methods
  - Method specific Henze-Penrose divergence estimators
  - Minimum spanning tree node degree function
  - Angular margin statistic function
  - ...

## YavinML Users:



Contact us if interested in becoming a user

## Random Thoughts

- One-shot / Few-Shot Learning being investigated
- Generally want to avoid the business of chasing infinitesimal performance improvements (Is 89.7% vs 89.5% statistically significant)
- Understanding the ‘Why’ of ML/AI has value

# DoDD 3000.09 – Autonomy in Weapon Systems



DOD DIRECTIVE 3000.09

AUTONOMY IN WEAPON SYSTEMS

25 January 2023 revision to original 2012 document

Available at <https://www.esd.whs.mil/DD/> (Search for DoDD 3000.09)

This directive applies to the design, development, acquisition, testing, fielding and employment of autonomous and semi-autonomous weapon systems, including guided munitions that are capable of automated target selection.

- Establishes policy
- Provides definitions of autonomous / semi-autonomous weapons
- Assigns responsibilities
- Establishes Autonomous Weapon Systems Working Group

• Definitions:

- Autonomous weapon system – a weapon system that, once activated, can select and engage targets without further intervention by an operator.
- Semi-autonomous weapon system – a weapon system that, once activated, is intended to only engage individual targets or specific target groups that have been selected by an operator – includes lock-on-after launch homing munitions

Much of Munitions ATA falls under semi-autonomous weapons (lock-on-after-launch homing munitions)

## Team Collaborators:

Don Waagen

Mike Moore

Don Hulsey

Duane Geci

Brett Farmer

David Smith



# Questions?



# Thank You!